



MARCH- CUB SCOUT SAFARI

OPENINGS

CUB SCOUT SAFARI

(For best effect this should be done with Cub Scout Safari Closing)

Equipment: Two galleries

These can be placed on a chalk board, wall, boxes, or whatever else will work with the room arrangement that you have. The galleries will be on display throughout the meeting.

Framed pictures of the animals mentioned in the opening and closing ceremonies

The den leader could have the boys draw the pictures from books during den meeting and put the pictures in simple paper frames.

Two frames that have the word "NEXT" in them, pins or tape to hang the pictures in the gallery.

Personnel: Narrator, Cub Scouts

Set up: Cubs stand in a line holding their pictures, so that they cannot be seen until the proper time in the ceremonies. After the boys show their picture, they hang the pictures in the gallery. In the opening, this should be done solemnly.

NARRATOR: Tonight we are going on a Cub Scout Safari. But ours will not be just in Africa. We will see animals from around the world. Beautiful animals. In fact, maybe they were too beautiful or lived somewhere too valuable.

The first part of our Safari is sad because these animals we can no longer see except in pictures. They are gone forever. They are extinct. (The Cubs now show their pictures while saying the name of the animal they are showing.

SAFARI FLAG CEREMONY

S Sing for your country. An
A Anthem on high...for unparalleled
F Freedoms which our
A Ancestors could not even imagine. Let's
R Revere our God for letting us be able to live unprecedented
I Independence and plenty...which we enjoy...Let us now say the pledge.

WHAT KIND OF CUB

Den Leader: (*Wearing a safari hat*) I'm looking for a Cub.
 Cub Scout: What kind of Cub?
 Den Leader: (*Still looking about*) Oh, I don't know, but I'll know it when I see it.
 Cub Scout: Is it a Lion Cub?

(*A second Cub Scout crawls along the floor and roars*)

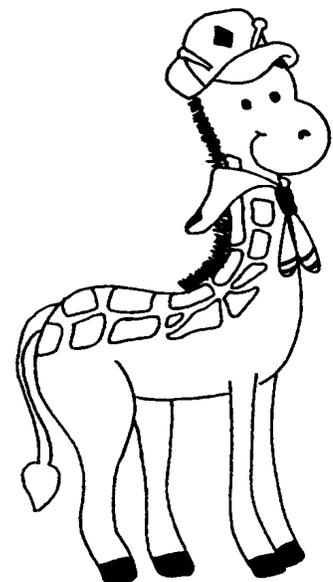
Den Leader: No! It's not a Lion cub
 Cub Scout: Is it a Bear cub?

(*A third Cub Scout crawls along the floor and growls*)

Den leader: No! it's not a Bear cub
 Cub Scout: Is it a wolf cub
 (*A fourth cub Scout crawls along the floor and howls*)

Den Leader: No! It's not a Wolf cub
 Cub Scout: Well what other type of cub is there?
 Den Leader: There it is!
 (*fifth Cub Scout in full uniform walks in, carrying the American Flag*)

Fifth Cub Scout: Turns to the audience and says Repeat with me the pledge of Allegiance



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CLOSINGS

GUIDING LIGHT

Arrangements: American Flag is posted on stage, each Cub Scout in the audience has a flashlight or light stick, and at a signal, all the Cub Scouts turn on their lights. The room is darkened, and the flag is spotlighted.

Narrator: From the four corners of our great nation, and from the deepest of all safari's, if the warmth of all our people were to be combined, as we of Pack have combined our light and warmth this night, then our great flag will always be our guiding light to keep America great.

Please join us in singing "God Bless America"

When the song is completed, Cub Scouts turn off their lights, and room lights are turned back on.

CUB SCOUT SAFARI CLOSING

This should be done with the Safari opening

Narrator: We can save animals, if we really want to. The animals we will show you now are living proof of what people can do. All were headed for extinction when people stepped in to save them. *(The Cubs now show their pictures and read the details of each animal after saying it's name)*

| | |
|-----------------------|---|
| White tailed Gnu: | More than 4000 are alive in South Africa |
| Bontebok: | Sixty years ago, fewer than 100 of these antelopes were living in Africa. Now there are 1,000. |
| Mongolian Wild Horse: | Extinct in the wild, these beautiful horses have been kept alive in zoos. There are now over 1,000 of them in zoos around the world |
| Giant Panda: | Protected from habitat destruction by a large preserve in China |
| American Alligator: | A big success! More than 800,000 are now living in the United States |
| American Bison: | In 1903, fewer than 100 survived. There are now more than 80,000 |

CUBMASTER MINUTE

MOSQUITO

When a mosquito bites us, she leaves behind a fluid. This fluid irritates our skin. The scratching we do doesn't last for long, since the fluid is still there. We get momentary relief because we scratch the nerve endings near the surface of the skin. This scratch hurts more than the bite.

Like the mosquito bites, sometimes in our lives we have things which annoy us. It is up to us to find a solution which solves the problem and does not make things worse.

HIKE

At the end of a successful hike everyone is tired from walking and climbing, their mind is filled with the beauties of nature that they have seen and enjoyed. They are glad because of the places they have seen and grateful to God for putting such beauties in the world for us to enjoy. A successful hike is where everyone was prepared, no one got hurt from foolishness or accident, and all enjoyed the company of the others.

ADVANCEMENT

WILD ANIMAL HUNT

Props: House trees placed around the room, and a stuffed animal from the home of each boy receiving an award (With the boys award attached to it)

The Cubmaster should be dressed as if he or she was going on a safari, and with a net to catch the wild animals with. The Cubmaster walks in like he is leading a safari, after going in and out of the trees, he would come across a "wild animal" (*one of the stuffed animals*) then the Cubmaster should pretend to catch a "Wild animal" then find the award attached to it and present it and the animal to the Cub Scout and his parent.

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ADVANCEMENT Continued

SAFARI ADVANCEMENT

(To save time use a leader for each advancement or award category that you are doing. It would be more fun if the leaders could be dressed in simple safari costumes. Leaders chant their verse with the audience repeating as appropriate and then all go out together to get the boys who have earned the awards in their category. When they begin the hunt through the audience make sure your movements are exaggerated. When the boys have been "captured" take them to the back of the room and then all together reverse the order journey and quickly return to the front. Bring any parents needed with their sons. Again exaggerate the movements and be sure the boys do it with you)

This is done to the rhythm of "Going on a Lion Hunt". Audience repeats each line after leader. Adapt each verse to fit the awards you are doing.

We're going on a Bobcat hunt
We're not afraid!
He's done his very best!

We're going on a Wolf hunt
We're not afraid!
He's earned some arrow points!

We're going on a Bear hunt
We're not afraid!
He's earned his Bear badge!

We're going on a Webelos hunt
We're not afraid!
He's earned his Forester!

Pantomime climb trees, crossing swamps, etc.



MORE ADVANCEMENT IDEAS

1. Make a palm tree from a carpet tube and green butcher paper. Stick in a paint bucket filled with rocks. Wrap a paper snake around the tree. Attach awards to little cutouts of snakes on which you write, "You are such a sssss-super Sssss-scout, You'll go down in Hissstory. Congratulations on earning your...."
2. Attach awards to different jungle animals pictures. Display around room. Call on boys who are receiving awards to pick one of the animals. Call that boy up to get his award.
3. Put awards in a box. Dress in a safari costume. Have two leaders carry in the large box suspended from two long poles.
4. Crocodile- Put crocodiles in a wading pool. Boy retrieves his crock with his award inside. (Use Green plastic soda bottles decorate.
5. Attach awards to bananas. Display bananas on a large poster of a gorilla or better yet, have some one come in dressed as a gorilla. carry awards in containers made to look like bananas!



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PRE OPENERS

TWO BY TWO

Prepare duplicate list of names of animals and cut them into strips. Give each boy one of these slips of paper. After everyone has an animal name, they must make the sound of that animal until they find their matching animal. Be sure to pick animals that the boys can make their noise. A fun prank for one of the leader's who is a good sport, is to give him or her an animal that has no match. Then at the end of the game he is the only one making an animal sound.

ANIMAL SCRAMBLE

When everyone comes into Pack meeting, give each person one name of a variety of five different kinds of animals. Instruct them to keep it a secret. Then have everyone scatter and start making the noise of their animal, in the attempt of attracting the others of their kind. When you find others of your species, take their hands. Continue to make the noise until everyone is gathered together.

SPELL THAT ANIMAL

Place letter cards out on the tables in front of the individual groups. Call out a name of an animal and have them try to spell it out in the correct order within a minute time frame.

HUNTER AND LION

Blindfold two players. a "hunter" and a "lion". Seat them at the opposite ends of a table. Placing hands on top of the table. On signal the hunter moves at will around the table while the lion evades him. Explain that neither may leave the table, when the lion is tagged have him become the hunter and appoint a new lion.

SAFARI PORTRAIT

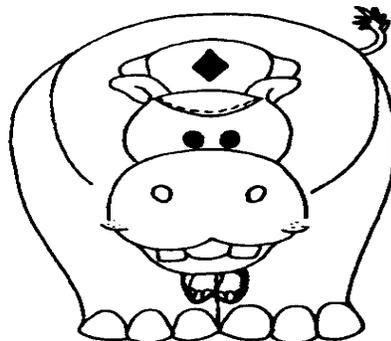
Each player has a pencil and a sheet of paper, fold the paper into three sections, and each artist draws the head of the animal he thinks of on the safari and passes the paper on to the next artist, each then draws the body and then passes the paper one more time to create the feet of the animal. Each time the players hand the sheet of paper to the next person they show only the blank section, and have it ready for the next artist, Now everyone opens the portraits to see the unique animals on the safari.

SAFARI MEMORY GAME

Make up pairs of cards with safari animals

| | | |
|------------|---------|--------------|
| Zebra | Lion | Elephant |
| Gazelle | Jackal | Vulture |
| Hyena | Cheetah | Monkey |
| Wildebeest | Tiger | Rhinoceros |
| Crocodile | Leopard | Hippopotamus |
| Giraffe | Gnu | Ape |

Shuffle them well, and lay them out neatly face down. The first player chooses two cards, turns them over so everyone can see them, and if they match the player takes the matching cards and tries again. If they don't match they are turned back over and the next player turns two cards over trying to find a match. Every time a player finds a match he gets another turn. Winner is the player with the most pairs.



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PRE OPENERS Continued

OPENING QUIZ

On Safari you will see lots of wild animals, some of them on the endangered list. We need to make sure that we humans let the rest of the animal kingdom also live and enjoy life.
Can you figure out what animals we are describing?

- | | |
|---|--|
| 1. I'm, yellow and I'm a cat. I'm lean and never fat. I hunt and eat meat. I'm big, striped and fleet. | 6. My coat is spotted and tan, I eat all the tree leaves I can. My neck is extremely strong, Because it is very long. |
| 2. I'm very large and wide, I have a loose, gray hide. I have a nose that is like a hand, I like to stand in water and sand. | 7. Some think I'm really cute, I eat grass, but not the root. I'd rather run than fight, My hide's striped black and white. |
| 3. Some call me a slinking coward, I don't mind eating what's soured. I have a giggle that's kind of unpleasant. My front legs are long, in back I'm a runt. | 8. I lie in the mud and wait, If you come close I'll demonstrate How many teeth line my extended snout, I'm a reptile with legs and with clout. |
| 4. I'm quite soft and definitely slinky, My coat's color is black and inky. If you don't notice when I'm high in a tree It's because I'm a cat and climb expertly. | 9. I'm built kind of like a tank, I live on the river banks My legs look like stumps, I eat water plants in clumps. |
| 5. Some call me the "King of Beasts" I like to have meat for my feasts/ On the plains I reside With my family called a "pride". | 10. I'm big and my eyesight's not great, If I change I can exterminate I have a sharp horn on my nose, My hide is tough, I stand up to doze. |

ANSWERS: 1. Tiger, 2. Elephant, 3. Hyena, 4. Panther, 5. Lion, 6. Giraffe, 7. Zebra, 8. Alligator or Crocodile, 9. Hippopotamus, 10. Rhinoceros

APPLAUSE

TAMING OF THE WILD LION

Simulate having a chair and whip in hand. Hold chair out and crack whip while yelling "Back, back, back!" Help, help, the lion has the whip.

SAFARI TRAILBLAZER

Put hand on forehead like looking far away and say, Blaze, blaze, blaze!"

ELEPHANT

Let your arms act as trunk. Wave it in front of your face. Raise your arm up and roar.

MONKEY

Semi squat position. Raise hands to ribs under armpits. Make motions of scratching while hopping up and down saying, "Eeek, Eeek!"

KILLER BEES IN THIS BEEHIVE

Instruct everyone to start humming. The as you raise your hands the humming gets louder. When you lower your hands the humming gets quieter.

DEAD COCKROACH DANCE

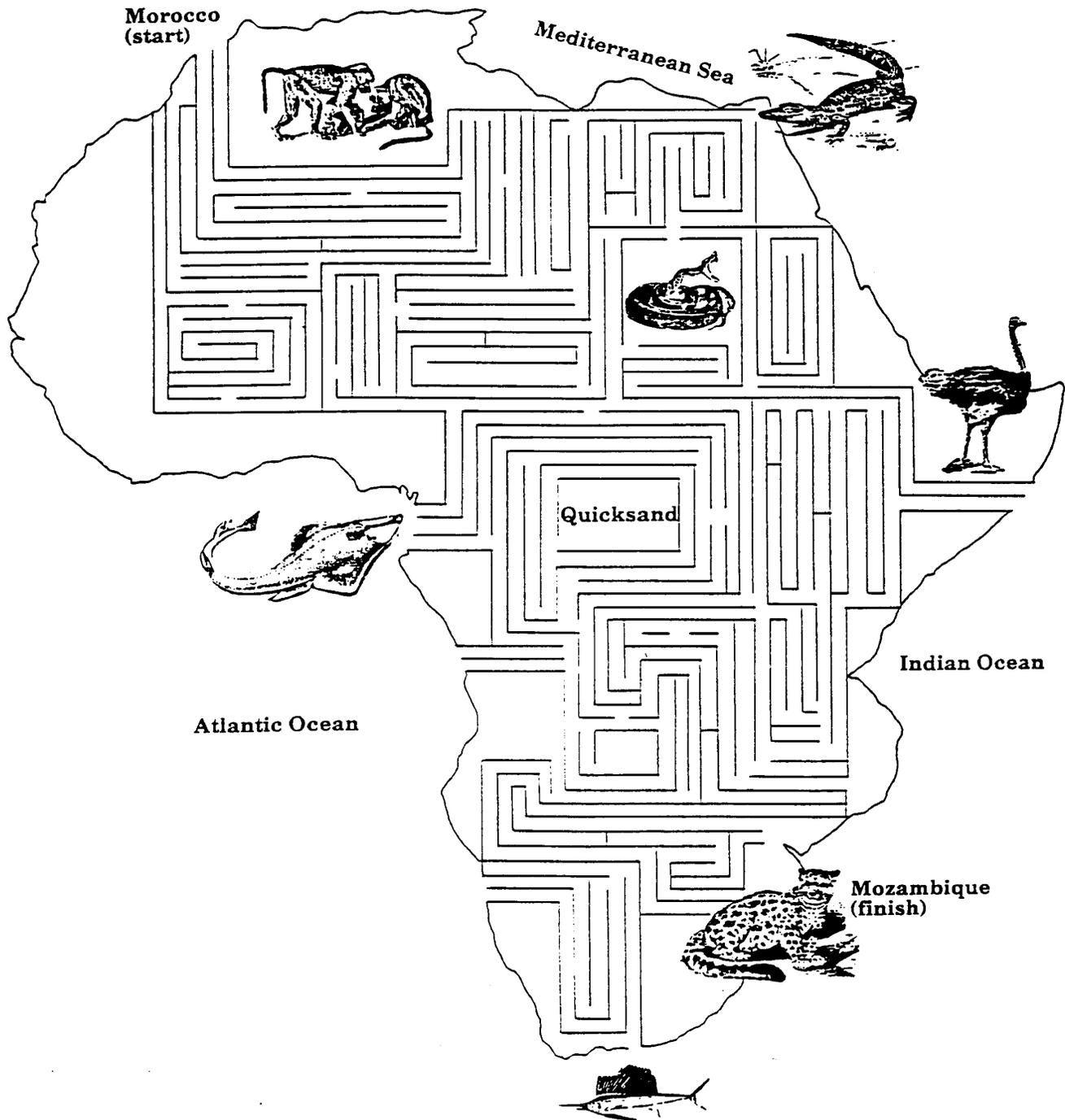
Have everyone lie on their backs on the floor. Extends arms and legs into the air and wave them around while groaning and moaning "Ahhhhh!"

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PRE OPENERS Continued

BIG GAME SAFARI

The local zoo wants to capture a leopard and needs your help. You must cross Africa from Morocco to Mozambique without getting lost, falling into quicksand, or being attacked by other wild animals. Good Luck



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FIELD TRIP IDEAS

- * Go to the Zoo
- * Visit an animal shelter
- * Visit a veterinarian

PACK MEETING IDEAS

- * Invite a snake pet owner to handler to come to pack meeting and give a short presentation
- * Prior to the meeting visit an outdoor area where you will be holding the pack meeting. make a Listof everything you see, such as birds, animals, trees, lamp post, insects, park benches, etc. Make several copies of this list. On pack meeting night pass out the lists with pencils. Send off the groups to find as many objects as they can. Give the group a time limit.

GAMES

CUB SCOUT SAFARI

This would be a fun one to do in a park, be setting out different areas that have various animals on sticks, or hidden in the bushes and trees, so the boys would have to go searching for them. Tell them they can only go "so-far-I". Or you can make it as a scavenger hunt around the neighborhood. You will have to set them up ahead of time with different families.

LOOSE AT THE ZOO

Prepare cutouts of different zoo animals from magazines, coloring books, or pictures you can draw or get from clipart. Glue cutout to index cards. Make one animal card for each player. Mark two parallel lines with chalk or rope 20 feet or more apart.

Select one player to be the zoo keeper. The rest of the boys are the zoo animals. Give each of the zoo animals an index card with the animal they will pretend to be in the game. Zoo animals keep their identity from the zoo keeper. The zoo keeper stands between the lines while the other players stand behind on of the lines.

The zoo keeper patrols the zoo (play area), walking back and forth between the lines, and making sure there are no animals loose in the zoo. At the same time the zoo keeper must shout out names of different zoo animals which he can think of. Players whose cards match the animal names called out must run to the opposite side of the play area before the zoo keeper tags them. Any boy who is tagged must freeze instantly. Other boys run around the frozen animals. Any boys who make it across stand at the line for the next round. The game is over when all the animals are frozen. The very last zoo animal to get caught is the winner.

Creative option- For added fun, make a bunch of extra index cards with different animals on them. The boys who make it across can become a new animal right away and continue playing.

Instead of having the boys who were tagged freeze, let them become assistant zoo keepers and try and help tag the animals that are still free.

ANIMAL RELAYS

Use one of the animal walks found in Bear Achievement 16c or make up one of your own to run a relay. Use a combination of walks to make it more challenging. Let the boys help plan the relay.

CHARADES

Play animal charades found in Bear Achievement 17c.

BARREL OF MONKEYS

Open several paper clips and place on a flat surface or in a large open container. Holding onto one paper clip catch another, and another, and so on. See how many the boys can catch in a certain amount of time

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GAMES Continued

BABY ANIMAL MATCH UP GAME

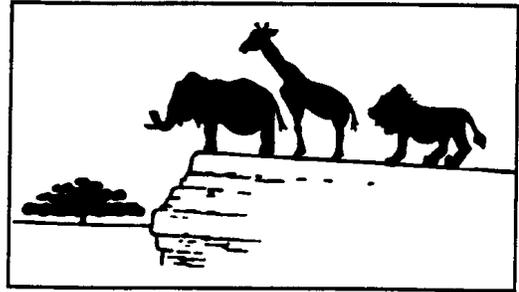
Can you find the matches? Draw a line from the baby animal's name to it's mother's name.

MOM

Tiger
Elephant cow
Ewe
Nanny
Sow
Hen
Goose
Owl
Mare
Turkey Hen
Hare

BABY

Kid
Pullet
Piglet
Gosling
Foal
Calf
Leveret
Chick
Lamb
Owlet
Cub



ANSWERS: Tiger/Cub, Elephant cow/Calf, Ewe/Lamb, Nanny/Kid, Sow/Piglet, Hen/Chick, Goose/Gosling, Owl/Owlet, Mare/Foal, Turkey Hen/Pullet, Hare/Leveret

SKITS

CANNIBAL

Setup: A cannibal is complaining to his witch doctor

Cannibal : Last night I had a man for dinner.

Witch Doctor: What kind of a man did you have?

Cannibal: Well, you know. He was little, fat, bald, and wore a robe with a rope around it.

Witch Doctor: How did you cook him?

Cannibal: I boiled him.

Witch Doctor: That's your problem. He was a "friar".

THE AFRICAN KING'S THRONES

Have the boys act it out without speaking as the narrator tells the story.

The king of a tiny country lived in a grass hut. He sat on his throne all day. His people liked him very much. One day the people brought their wonderful king a new throne. The king liked it and put the old throne in the grass hut's attic.

The people were so pleased he liked their gift that they started giving him a new throne every year. With each new throne, the king put the old one in the attic. But trouble soon came to the king. One night the attic collapsed under all the weight, squashing him and teaching his people an important moral: "People who live in grass houses shouldn't stow thrones."

MARCH- CUB SCOUT SAFARI

SONGS

JUNGLE SONG

Tune: When Johnny Comes Marching Home

The jungle Safari to us it calls
Hoorah! Hoorah!
With Tarzan, natives and animals.
Hoorah! Hoorah!
The Great White Hunter
who moves so slow
The Medicine Man of the Congo,
And we'll all be there
When the Jungle comes to call

JUNGLE, JUNGLE, SAFARI

Tune: Twinkle, Twinkle Little Star

Jungle, Jungle, Safari
Far away in Africa
Kal-a-har-i Desert's hot
We trekked for miles, in the sun
Water, water, I need some
Sand for miles, this song is done.

different version

Jungle, Jungle, Safari
For adventure, it's the best
A Zam-be-zie River trip.
Ride in canoes, see the sights.
Saw the hippo, and the crocks,
Found the rapids, Now I have to swim like
a duck!



CUB SCOUT WENT ON SAFARI

Tune: The Bear Went Over The Mountain

The Cub Scouts went on the safari, the Cub Scouts went on a safari,
The Cub Scouts went on a safari, to see what they could see.
The first thing they could see, the first thing they could see,
Were a bunch of lions and zebras, a bunch of lions and zebras,
A bunch of lions and zebras, were the first things they would see.

The next sight that they saw, the next sight that they saw
Was a tiger sharpening his long, sharp claws,
A tiger sharpening his long, sharp claws,
A tiger sharpening his long, sharp claws, was all that they could see.

Their next exciting adventure, their next exciting adventure,
Their next exciting adventure, was watching an elephant herd.
And then they looked to the right, and what an exciting sight,
There they saw a bunch of monkeys,
They saw a bunch of monkeys,
They saw a bunch of monkeys a swinging in the trees.

ON SAFARI

Tune: Found A Peanut

On safari, on safari,
On safari yesterday
Yesterday, on safari,
On safari yesterday

2. Spied an elephant..walking by
3. He heard a lion...roaring loud.
4. It stampeded...on my foot.
5. It crushed my toe..."ee ow"
6. Called doctor...Livingstone.
7. He was trekking...Africa.
8. Sent in Stanley...what a guy.
9. I can walk now...with a limp.
10. On Safari , On safari.....

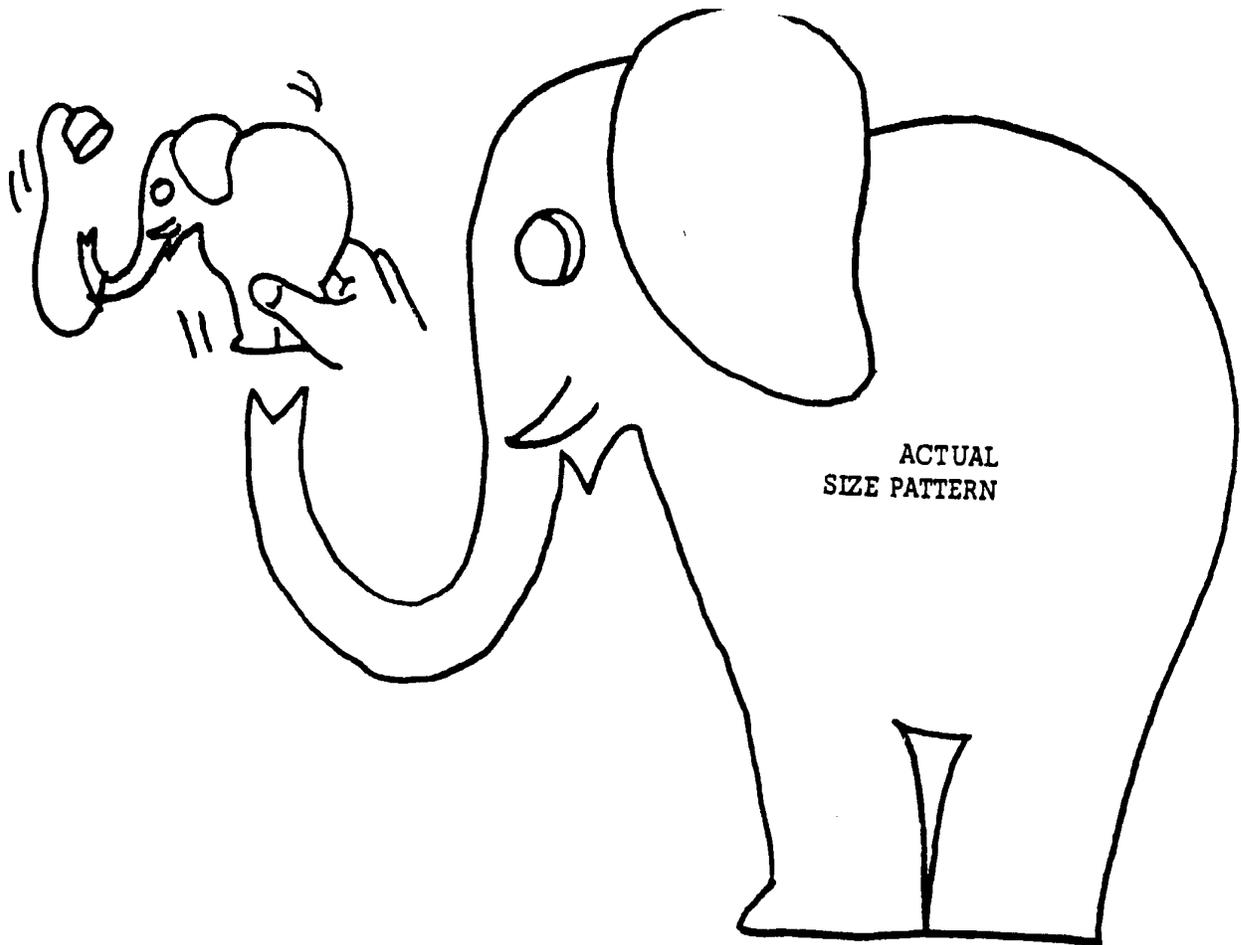
March- Cub Scout Safari

MARCH- CUB SCOUT SAFARI

CRAFTS

ELEPHANT TOSS

Use pattern below. Cut the elephant from cardboard. Paint as desired. Punch a small hole in the bottom of a nut cup (*water bucket*), knot the end of a 16" string; thread through hole and tie other end to the elephant's trunk. Now try your luck at tossing the bucket onto his trunk.

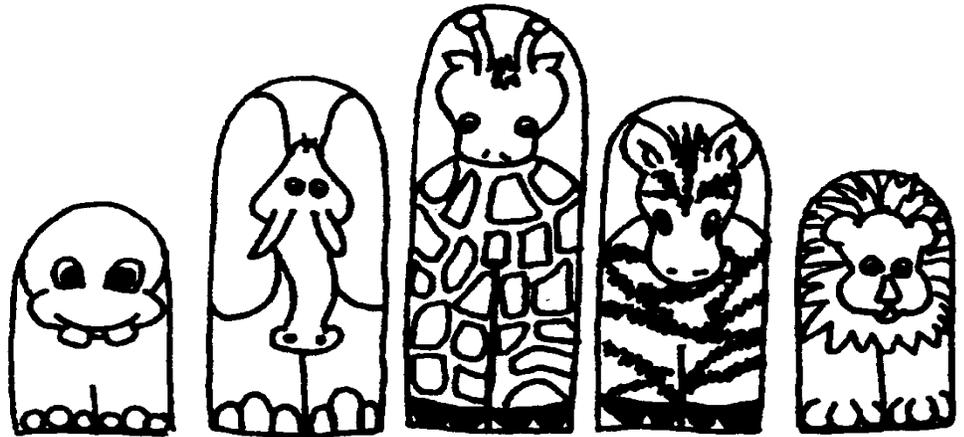


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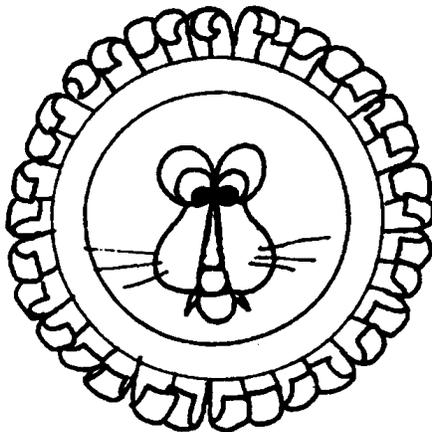
CRAFTS

CRAFT STICK ANIMALS

*Materials: Craft sticks
Paint, markers*



Trace a pattern on a craft stick and paint the animal. Use markers for outlining and facial features.



PAPER LION PLATE

*Materials: One yellow 9" paper plate
Three 5" x 30" strips of brown paper
One 1" black pom
Pink and black construction paper*

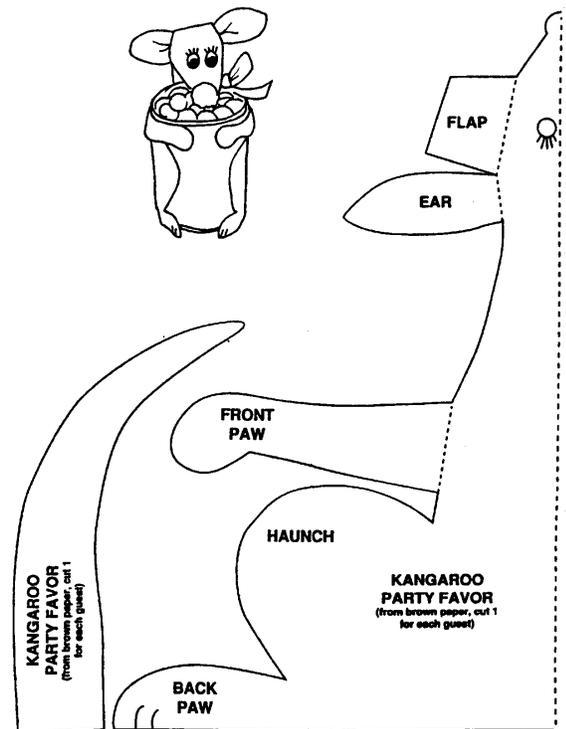
Make eye and nose from construction paper or scraps of felt. Glue onto plate. Glue pom pom under nose. Draw jowls and whiskers. Cut tongue and teeth out and glue on face. Glue brown strips of paper on back of paper plate. Cut 1/2" strips to edge and curl.

KANGAROO CUP

*Materials: Brown paper bag
8 oz red paper cup
Two 6 mm wiggly eyes
One 1/2" black pom pom
12" of red 1/4" ribbon
Black permanent marker
Thick craft glue*

Trace and cut out kangaroo patterns. Follow cutting and folding directions. Make the face and head. Glue on wiggly eyes and pom pom nose. Use marker to make eyelashes, ear markings, and back paw lines. For curved head, fold and overlap flaps. Glue flaps together

Cut a 4" length of ribbon. Glue around kangaroo's neck. Make a bow an 8" length of ribbon and glue on right side of neck. Glue front paws onto cup leaving 1 1/4" space between paws. Glue haunches onto sides of cup so that feet extend out in front. Glue tail on back of the body. Fill cup with party treats, popcorn, etc.



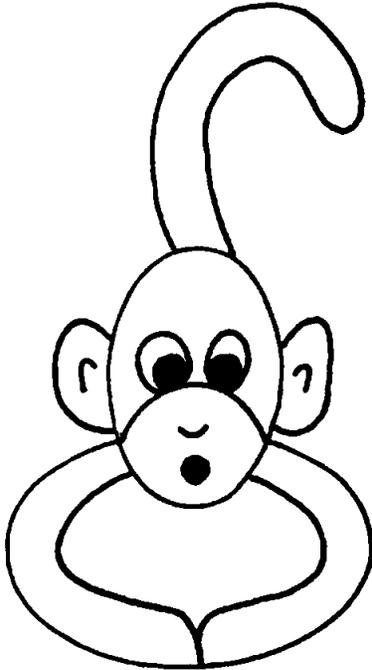
***Note: Pattern is not to size. Dotted line should measure 7 3/4" ***

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CRAFTS Continued

ROCK MONKEY

Materials: *One smooth oval rock
2 wiggly eyes
Brown felt
Brown chenille stem
Brown bump chenille
Paints: tan, medium brown, dark brown*



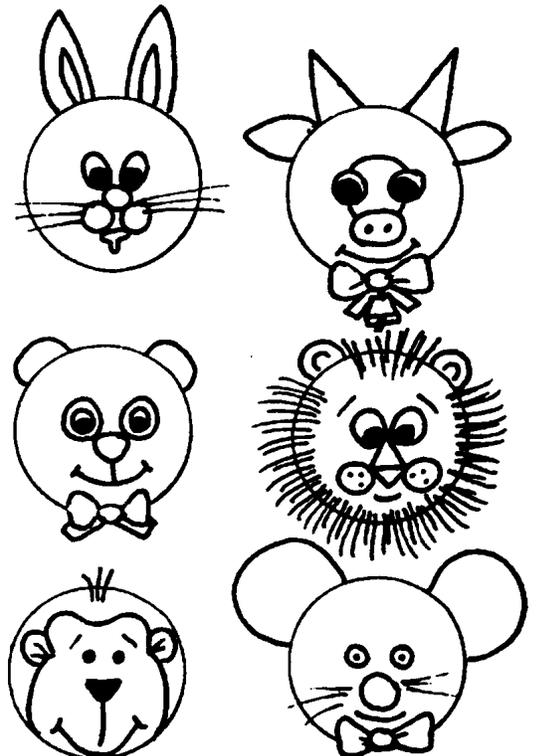
Find your smooth oval rock. Wash in warm, soapy water. Let dry. Use a glue gun to attach large pieces such as arms, tails, and so forth. Use craft glue for smaller pieces, such as the eyes. Let paint dry between color changes. Paint the top half of the rock tan. Paint the bottom half of the face medium brown. Use dark brown to paint curved nose and to dot mouth. Let dry. Glue on wiggle eyes and felt ears on head. For arms cut a two bump section from the chenille stem. Glue center of arms on center back of body. Shape arms. For tail, cut a five inch length from regular chenille stem. Tightly curl one end and glue on back of body.

BUTTON ANIMAL PINS

Materials: *Old button in various colors 1 3/8"
Felt scraps; white pink, black, light brown, and gray
Pom poms 3/8"
Wiggle eyes; 7mm
Scraps of ribbon
Embroidery floss: black, light brown
1" long pin backs
Permanent black marker and glue gun*

Decide what animals you want to make. Cut ears, inner ears, horns, etc. from felt. Glue to back of head (button). Glue whiskers to face. Glue muzzles, noses, and eyes on critters. Tie 1/8" ribbon into small bows and glue to the bottom of the head. Position pin back in upper half of heads on back and glue down. Let dry. It is best to use low temperature glue guns with the boys. Be sure to supervise the boys

Variation: Make a neckerchief slide animal. Thread a piece of plastic lace through the button before decorating and tie in a 5/8" loop instead of gluing on a pin back. Decorate as desired.

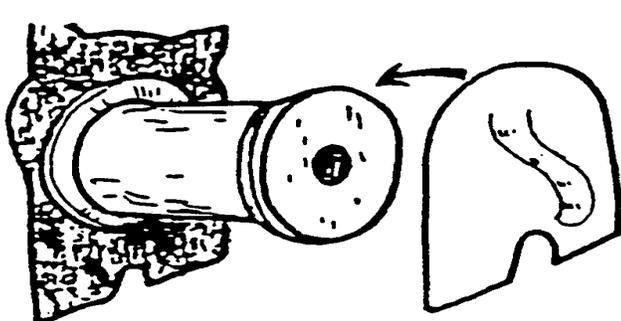
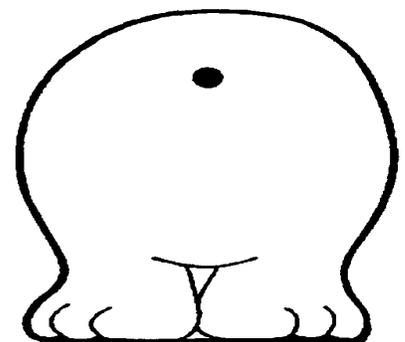
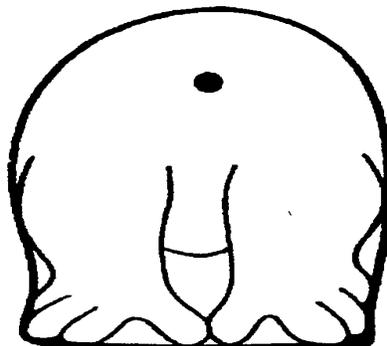
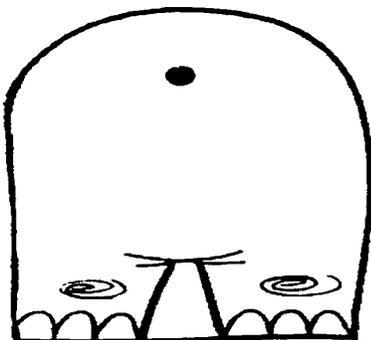
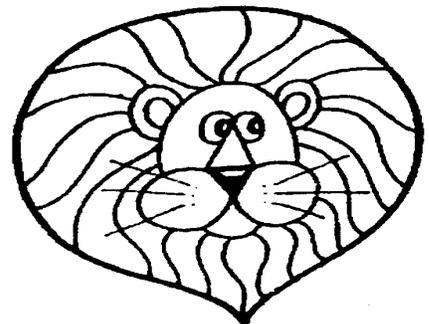
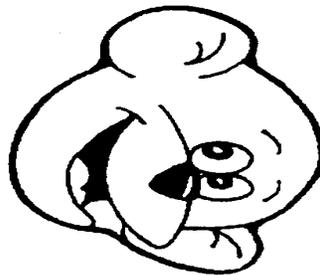
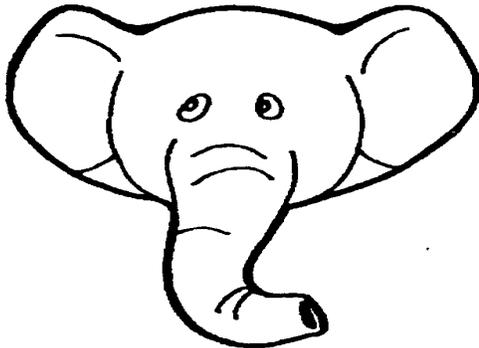
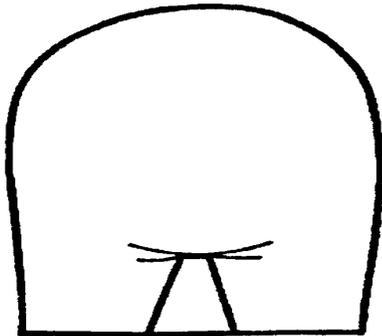


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CRAFTS Continued

PAPER TUBE ANIMALS

Cover paper tubes with paper, Copy patterns onto card stock. Glue the bodies onto the paper tubes to make the bodies. Put a note or treat inside. Variation: You could also use plastic or wooden thread spools.

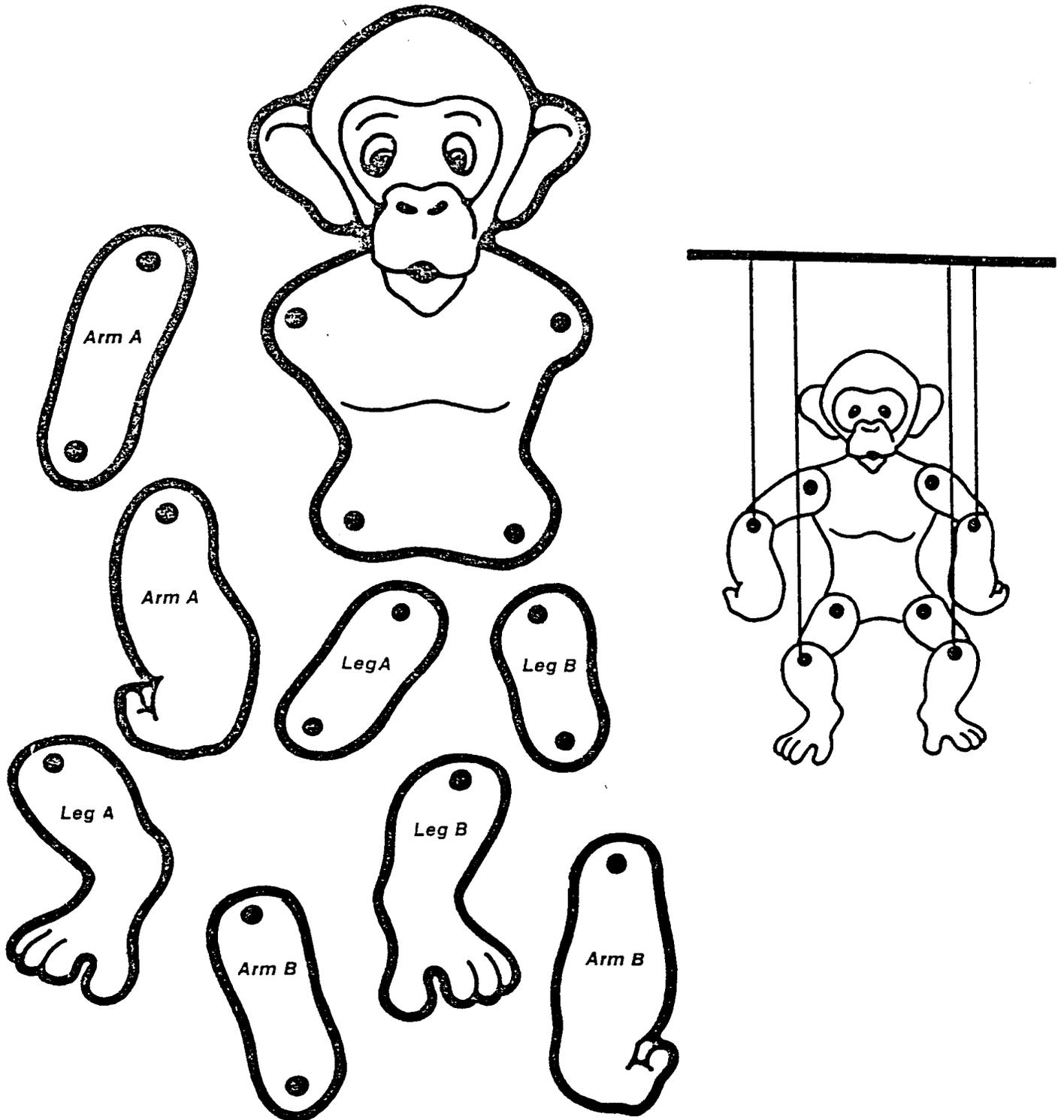


MARCH- CUB SCOUT SAFARI

CRAFTS Continued

GORILLA MARIONETTE

Attach parts of gorilla with brads and string as shown



MARCH- CUB SCOUT SAFARI

NECKERCHIEF SLIDES

SAFARI ANIMAL SLIDE

This is a fun one for the boys! Using bones from a turkey or other small bones, have the boys create their own safari animals to put on a slide. Make sure to boil the bones and get all the meat off. Create, glue, and paint as desired. As an example, the neck bone from a turkey makes an interesting animal head when you glue beads on for the eyes. Or string beads on a wire and run through the holes already in the bone. Glue or wire a slide back on.

CUB COOKING

JUNGLE JUICE

1 1/2 cup nonfat milk
1/2 cup grape juice
1 banana, sliced

Put all in a blender and mix until smooth. For more vibrant color add a few drops of purple food coloring. Serves two.

BANANAS ON A STICK

Bananas
Graham crackers
Peanut butter
Craft Sticks

Crush graham crackers into crumbs. Cut peeled bananas in half crosswise. Insert stick in flat end. Spread with peanut butter and roll in graham cracker crumbs.

MONKEY COOKIES

2 1/4 cups flour
2 teaspoons baking powder
1/4 teaspoon salt
1 cup sugar
2/3 cup butter or margarine, softened
2 eggs
2 bananas, mashed
1 teaspoon vanilla

Combine flour, baking powder, salt, and sugar in a large bowl. Mix well. Add butter or margarine. Mix well. All remaining ingredients. Mix well. Drop by teaspoons on a cookie sheet. Bake in a preheated, 400 degree oven for 12 minutes. Makes about three dozen.

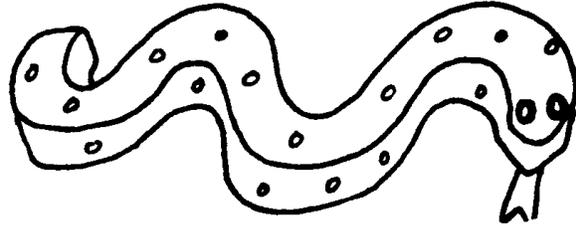
PURPLE COW

1 pt vanilla ice cream
1 6oz can frozen grape juice

Soften ice cream by setting it out as you gather the rest of the items. Open frozen grape juice and empty into blender. Add milk and softened ice cream. Blend until smooth and serve at once.

MARCH- CUB SCOUT SAFARI**CUB COOKING Continued****SNAKE CAKE**

2 Bundt cakes
Green frosting
Candies



Cut each cake in half. Position cake on tray as shown in the diagram, Frost the cake green, Decorate with small candies. Use a red fruit roll up for the tongue. Use two larger candies for the eyes.

TONY THE TIGER COOKIES

1 3/4 cup all purpose flour
1/2 teaspoons baking soda
1 cup margarine
2 eggs
1/2 teaspoon salt
1 cup sugar
1 teaspoon vanilla
3 cups frosted flakes cereal, crushed to 1 1/2 cup
1 6oz pkg. Semi sweet chocolate morsels, melted

Stir together flour, soda and salt; set aside. In large mixing bowl, beat margarine and sugar until light and fluffy. Add eggs and vanilla, beat well. Add flour mixture, mixing until well combined. Stir in crushed cereal. Drizzle melted chocolate over dough. With knife, swirl melted chocolate gently through dough to achieve marbled appearance. Drop by rounded measured tablespoons onto greased baking sheets. Bake at 350 degrees for 12 minutes until lightly browned. remove and cool on wire racks.